



Enhancing Partition Crossover with Articulation Points Analysis

Francisco Chicano, Gabriela Ochoa, Darrell Whitley, Renato Tinós



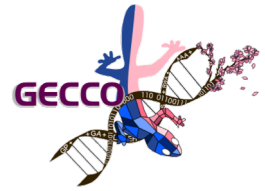
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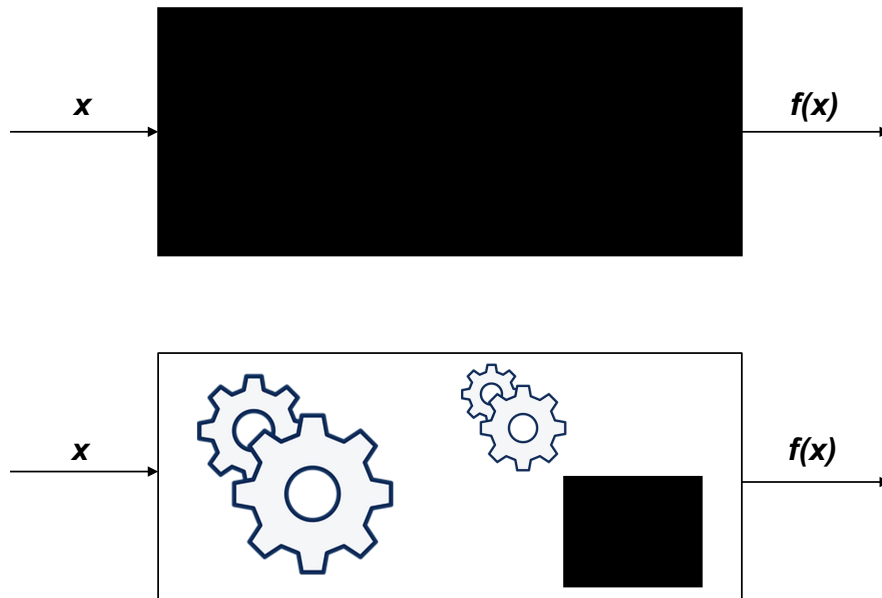




Outline

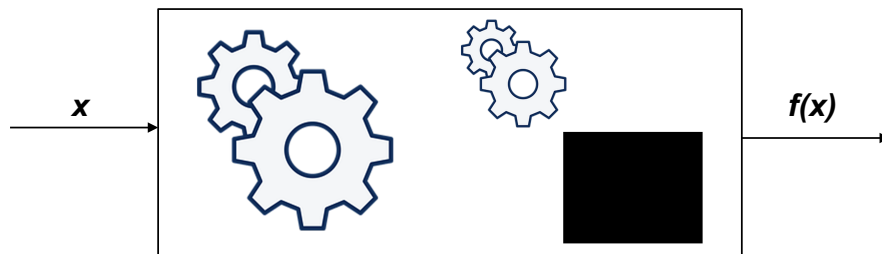
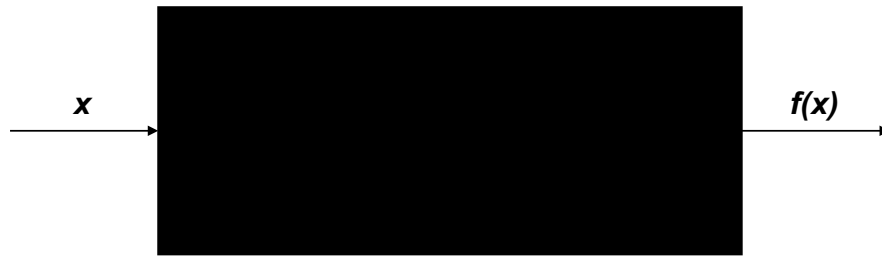
- **Gray-Box (vs. Black-Box) Optimization**
- **Partition Crossover and Articulation Points**
- **Deterministic Recombination and Iterated Local Search**
- **Experiments**
- **Conclusions and Future Work**

Gray-Box (vs. Black-Box) Optimization



For most of real problems we know (almost) all the details

Gray-Box (vs. Black-Box) Optimization



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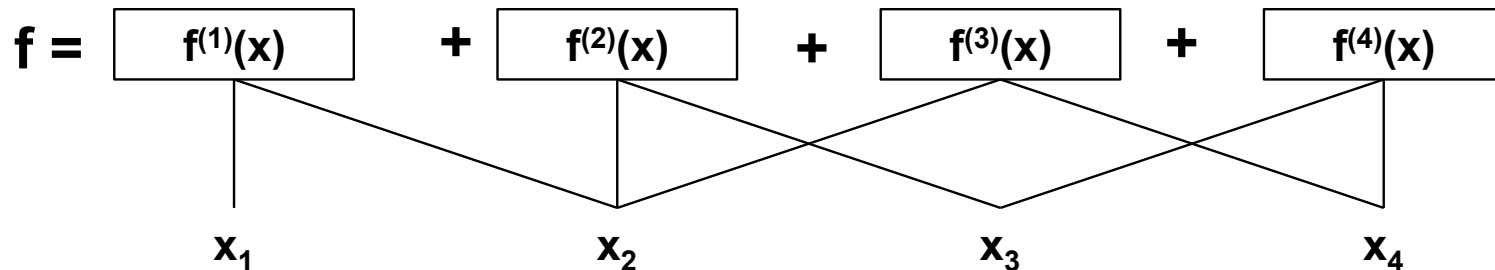
Gray-Box structure: MK Landscapes

$$f(x) = \sum_{i=1}^m f^{(i)}(x)$$

All compressible pseudo-Boolean functions can be transformed into this in polynomial time

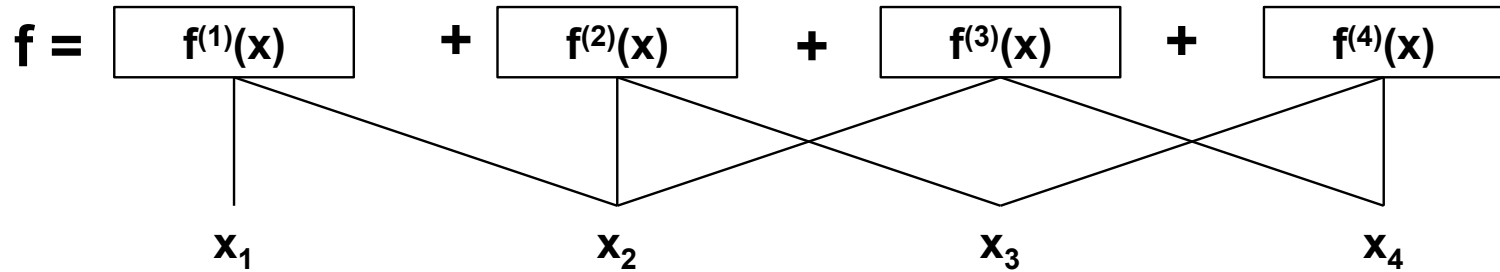
Each subfunction is unknown and depends on k variables

Example ($k=2$):

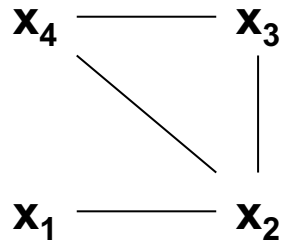




Variable Interaction



x_i and x_j **interact** when they appear together in the same subfunction*



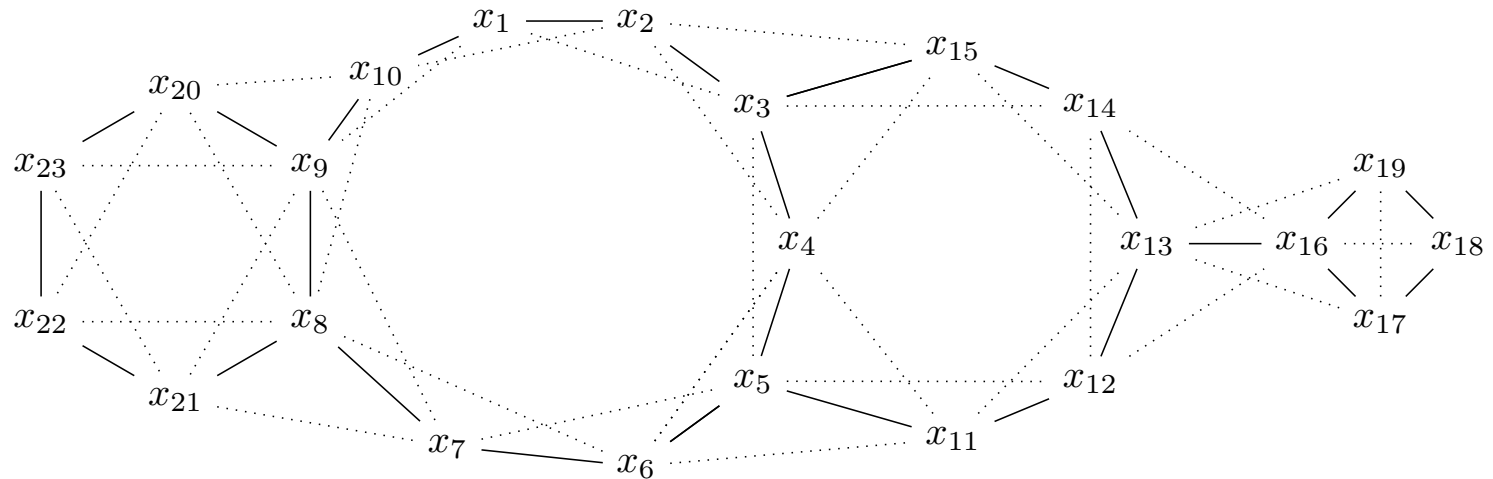
Variable Interaction Graph (VIG)

If x_i and x_j don't interact: $\Delta_{ij} = \Delta_i + \Delta_j$



Partition Crossover (PX)

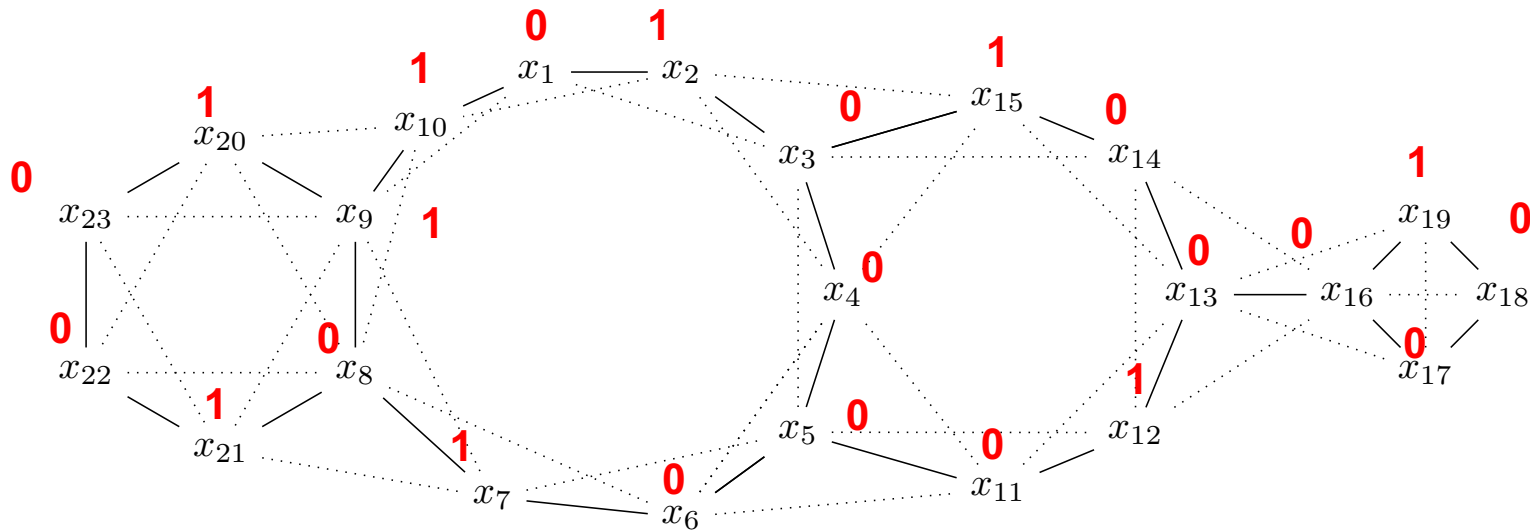
Let us suppose our function has the following VIG...





Partition Crossover (PX)

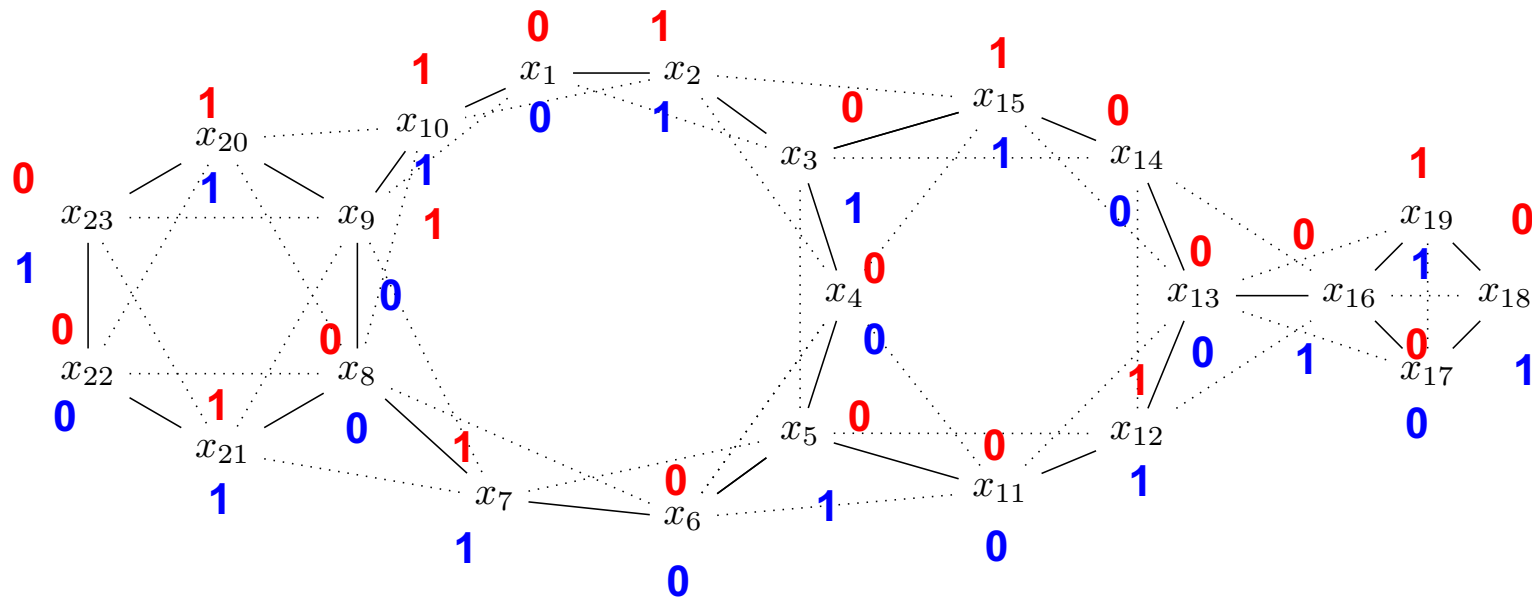
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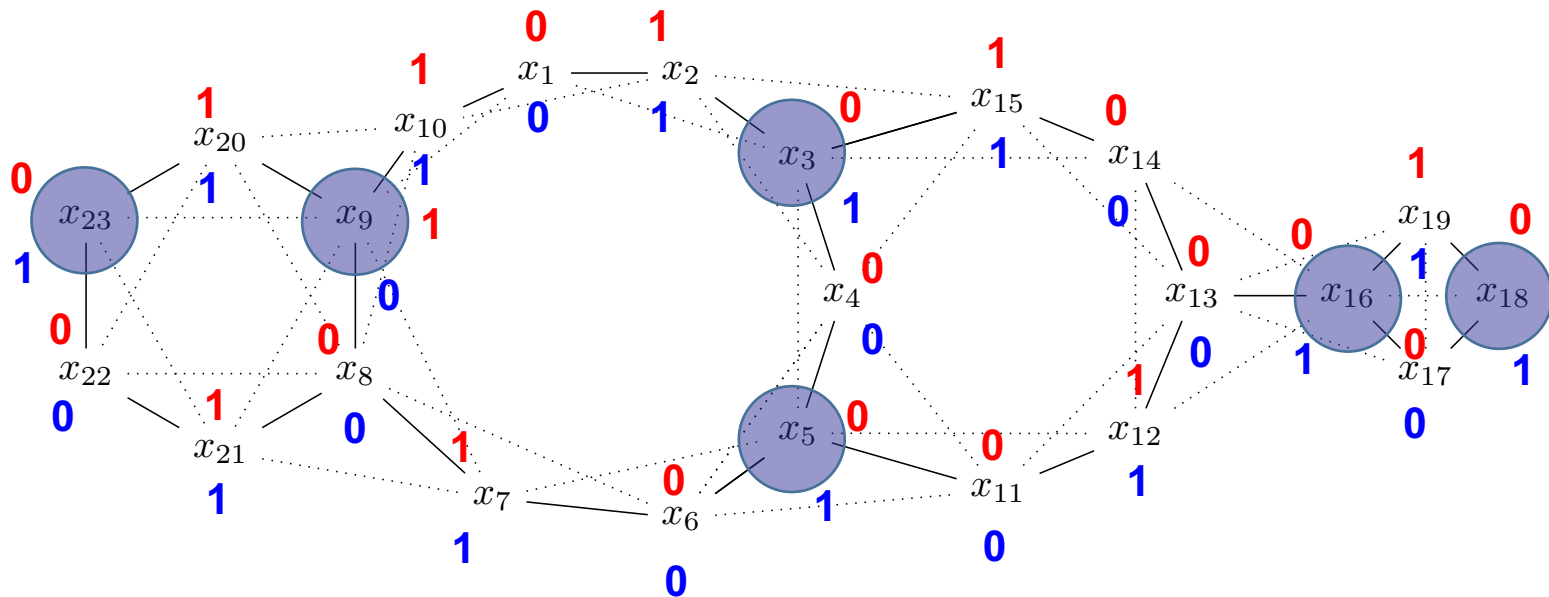
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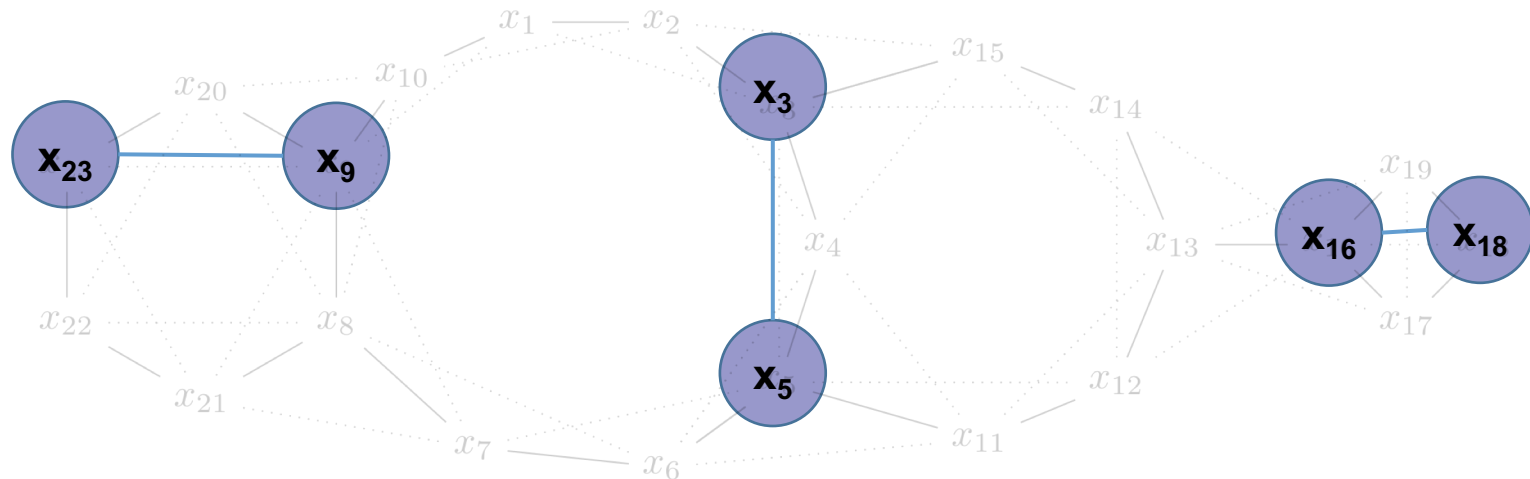
Partition Crossover (PX)

Let us suppose our function has the following VIG...



Partition Crossover (PX)

PX creates a graph with only the differing variables (**recombination graph**)



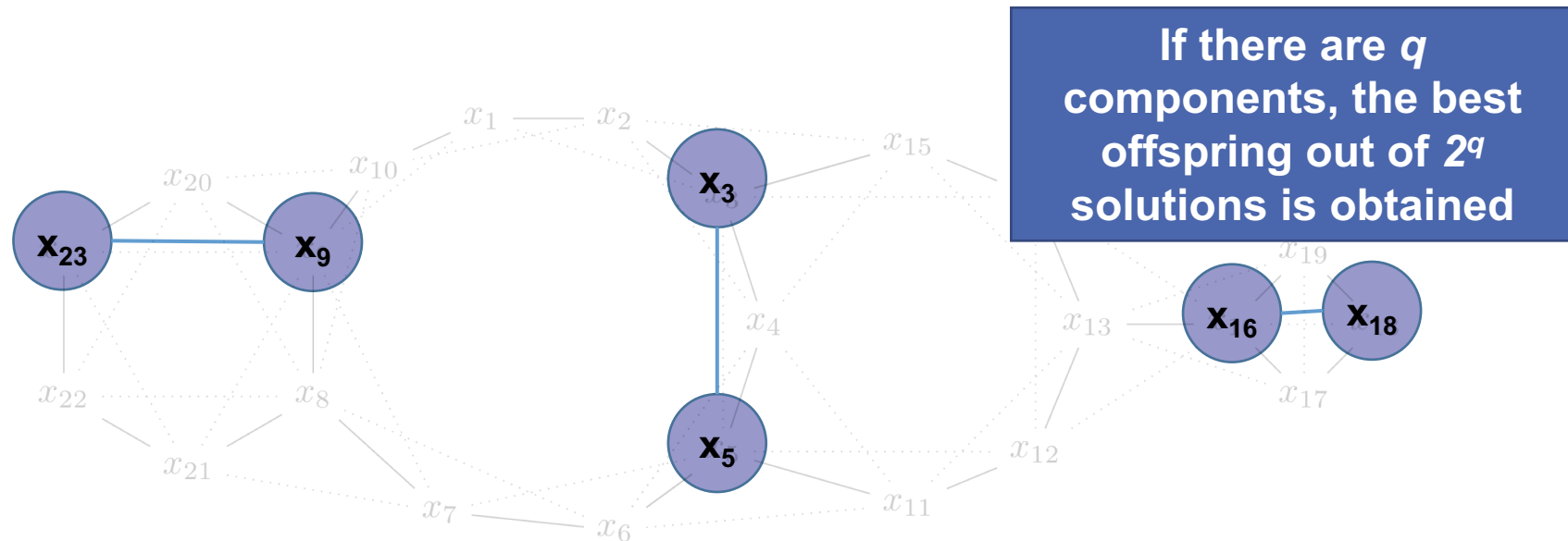
All the variables in a component are taken from the same parent

The contribution of each component to the fitness value of the offspring is independent of each other

FOGA 2015: Tinós, Whitley, C.

Partition Crossover (PX)

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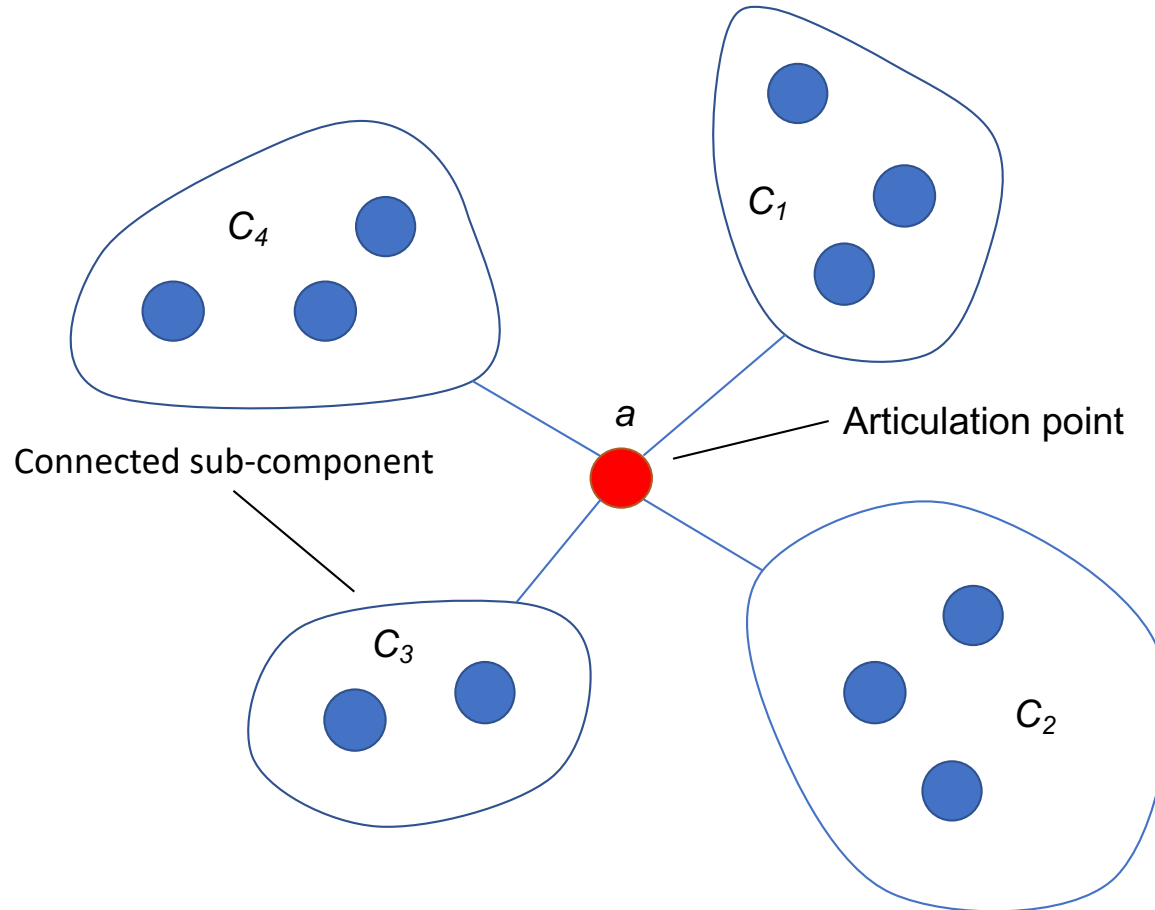


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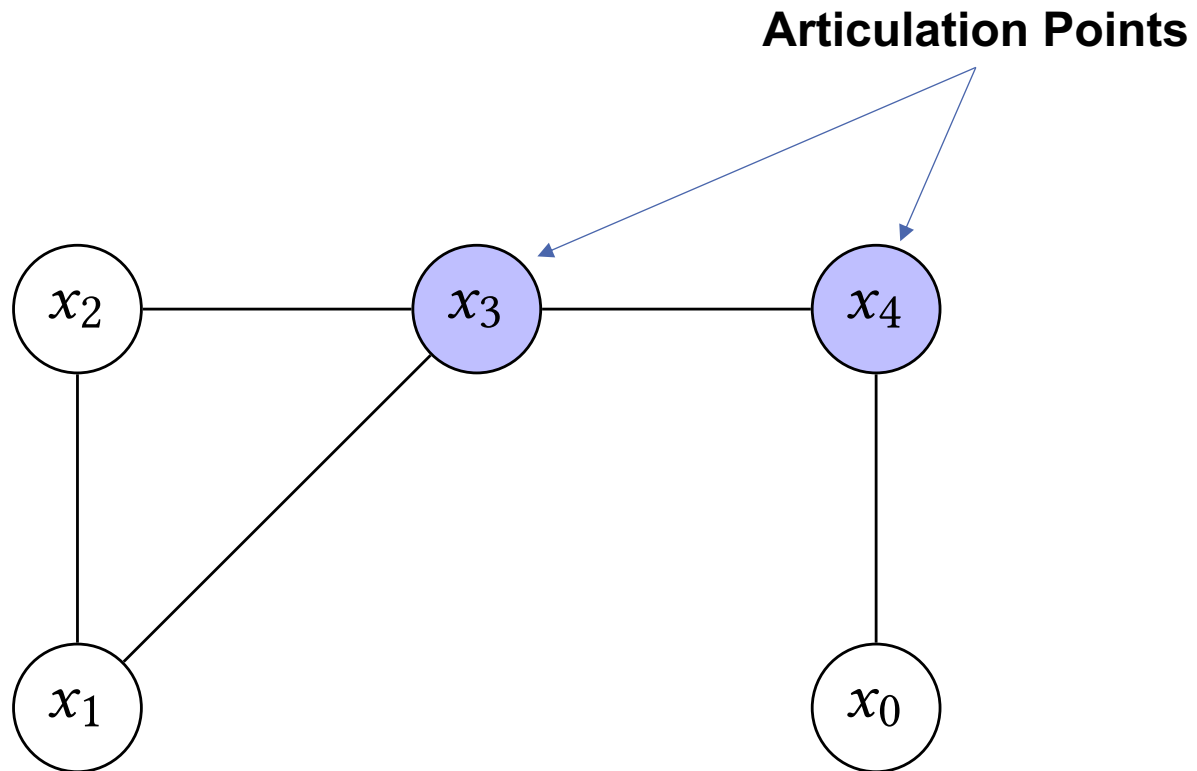
FOGA 2015: Tinós, Whitley, C.

Articulation Points in a Graph

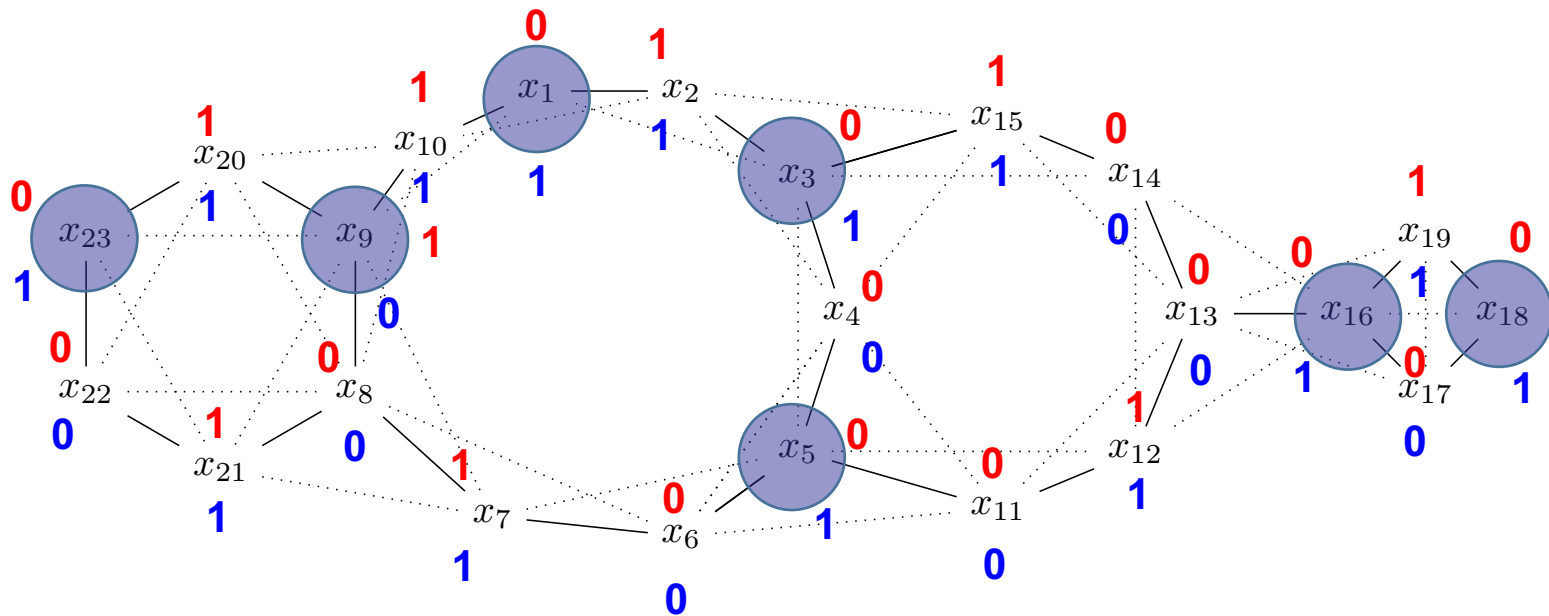




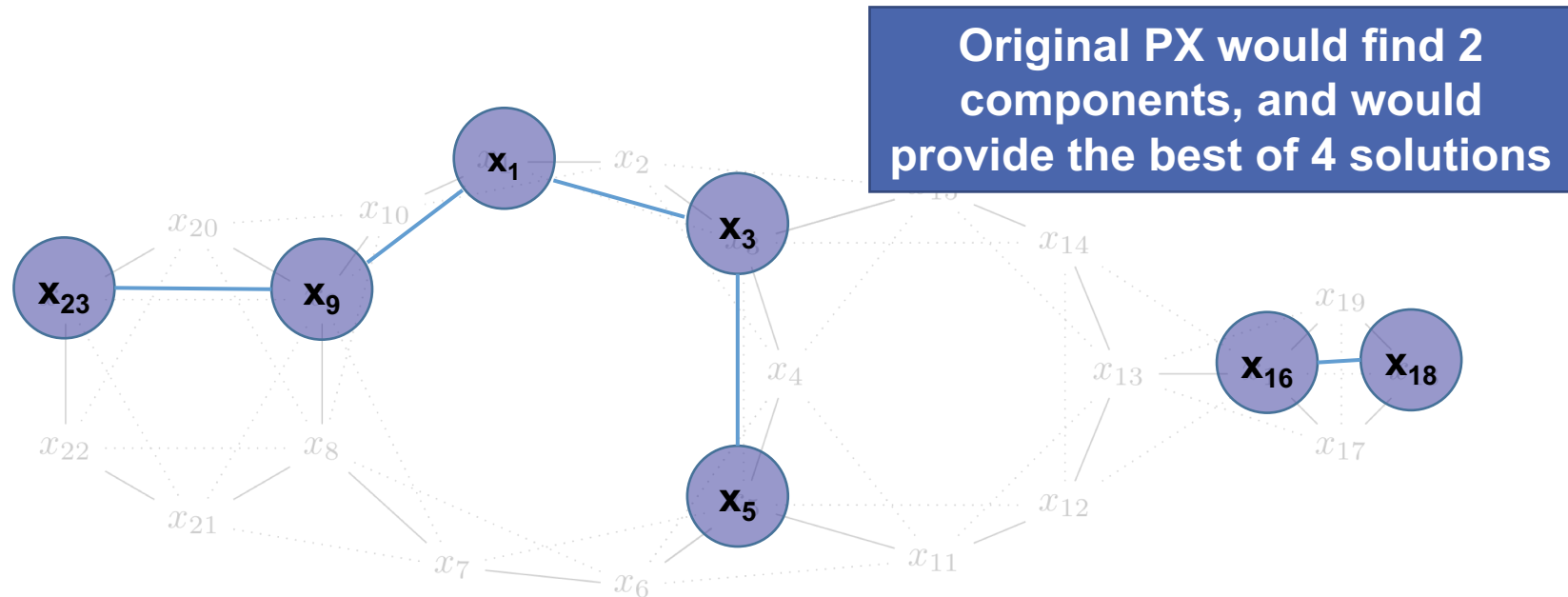
Articulation Points in a Graph



Articulation Points Partition Crossover (APX)

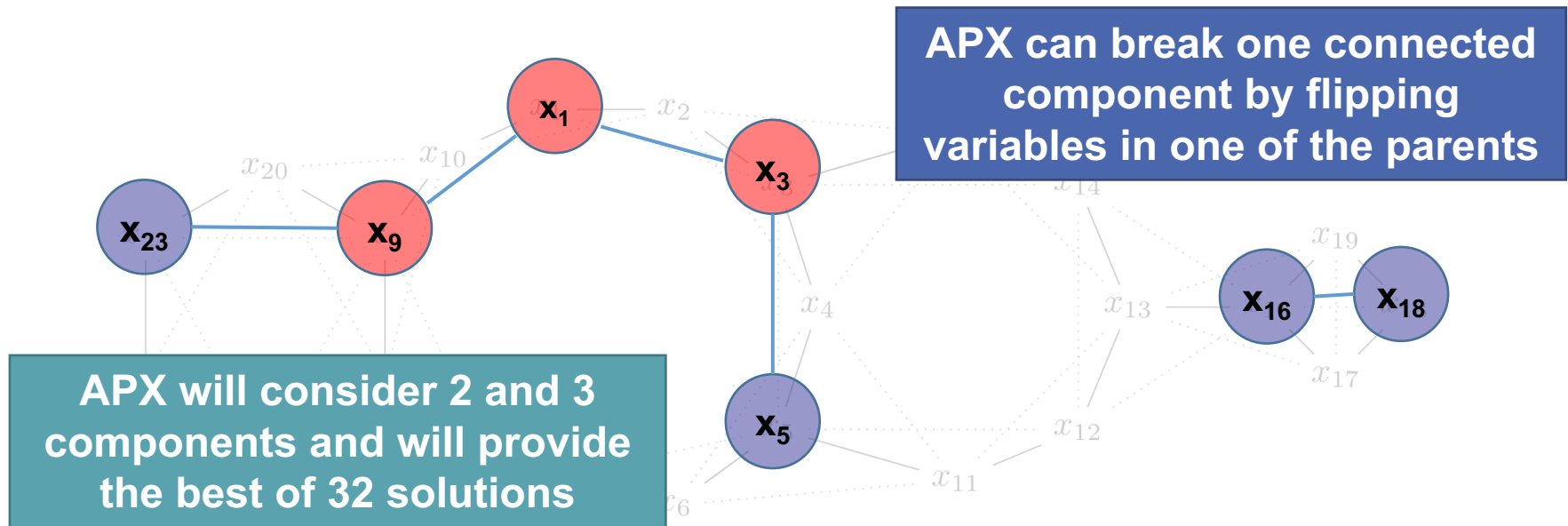


Articulation Points Partition Crossover (APX)



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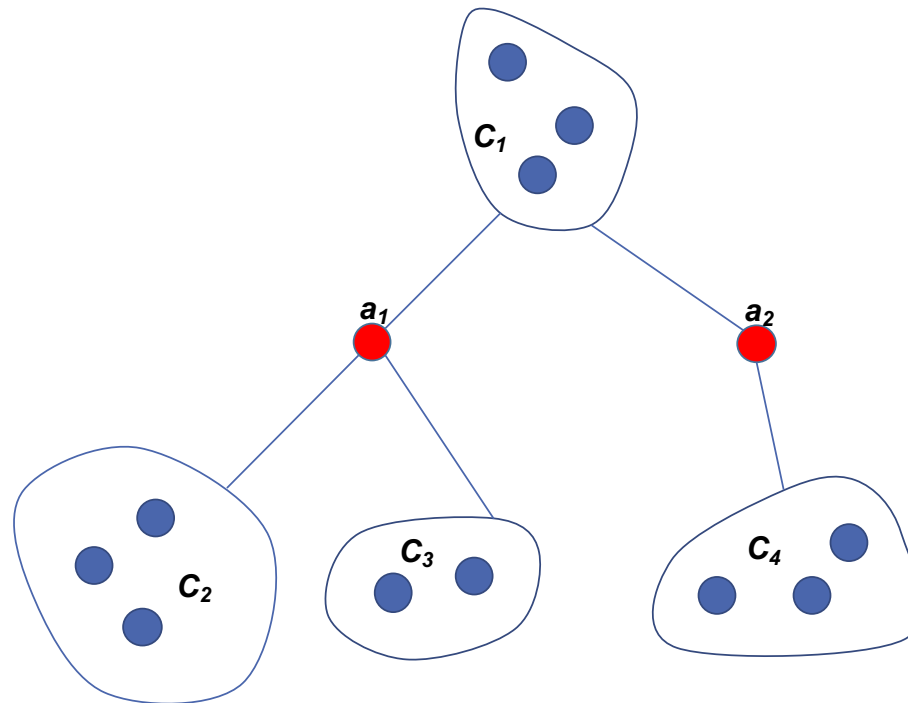
APX identifies articulation points in the recombination graph



It implicitly considers all the solutions PX would consider if one or none articulation point is removed from each connected component

Articulation Points Partition Crossover (APX)

All the analysis can be done using Tarjan's algorithm to find articulation points (DFS-like algorithm) : **time complexity is the same as the original PX**





Articulation Points Partition Crossover (APX)

The number of implicitly studied solutions is:

Degree of an articulation point
in the recombinant graph

$$E(x, y) = 2^{|CC(G)|} \prod_{C \in CC(G)} \left(1 - e_C + \sum_{a \in AP(C)} \left(2^{d_a} - 1 \right) \right)$$

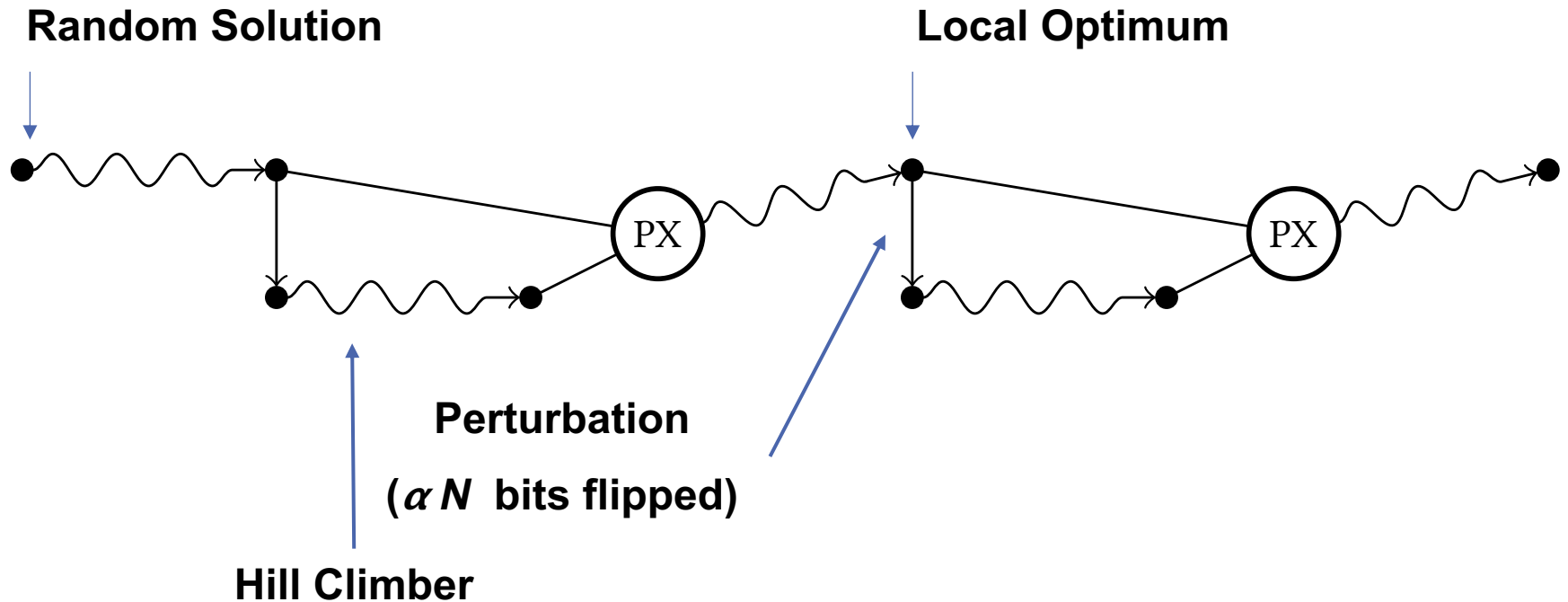
Number of solutions
considered by PX

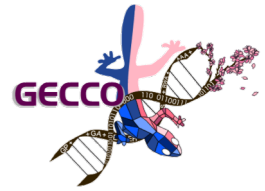
Connected
component

Edges joining two
articulation points

$$\geq 2^{|CC(G)|} \prod_{\substack{C \in CC(G) \\ |AP(C)| > 0}} 2(1 + |AP(C)|)$$

Deterministic Recombination and Iterated Local Search (DRILS)





Experimental Results

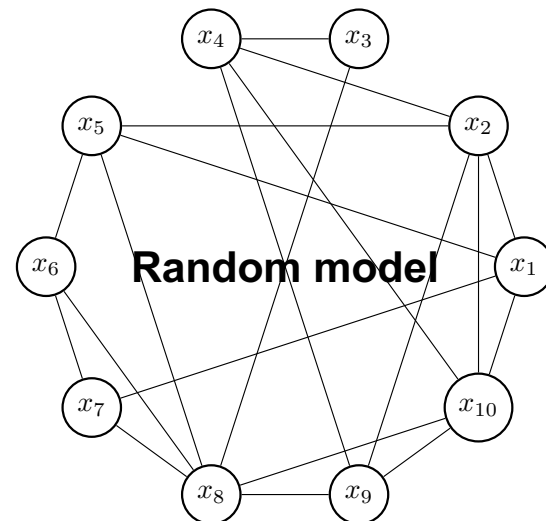
An **NK Landscape** is a pseudo-Boolean optimization problem with objective function:

$$f(x) = \sum_{l=1}^N f^{(l)}(x)$$

where each subfunction $f^{(l)}$ depends on variable x_l and K other variables

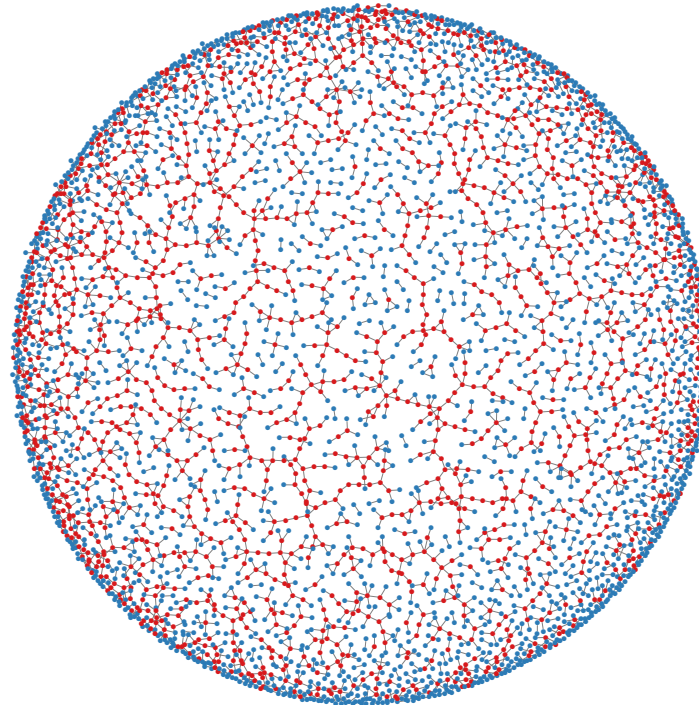
MAX-SAT consists in finding an assignment of variables to Boolean (true and false) values such that the maximum number of clauses is satisfied

A **clause** is an OR of literals: $x_1 \vee \neg x_2 \vee x_3$



Experimental Results

Example for NKQ Landscapes with $N=100\ 000$ and $K=2$ (DRILS+APX)



There are 4339 nodes grouped in 858 components with 1825 articulation points (in red)



Experimental Results

APX runtime is in the same order of magnitude than that of PX

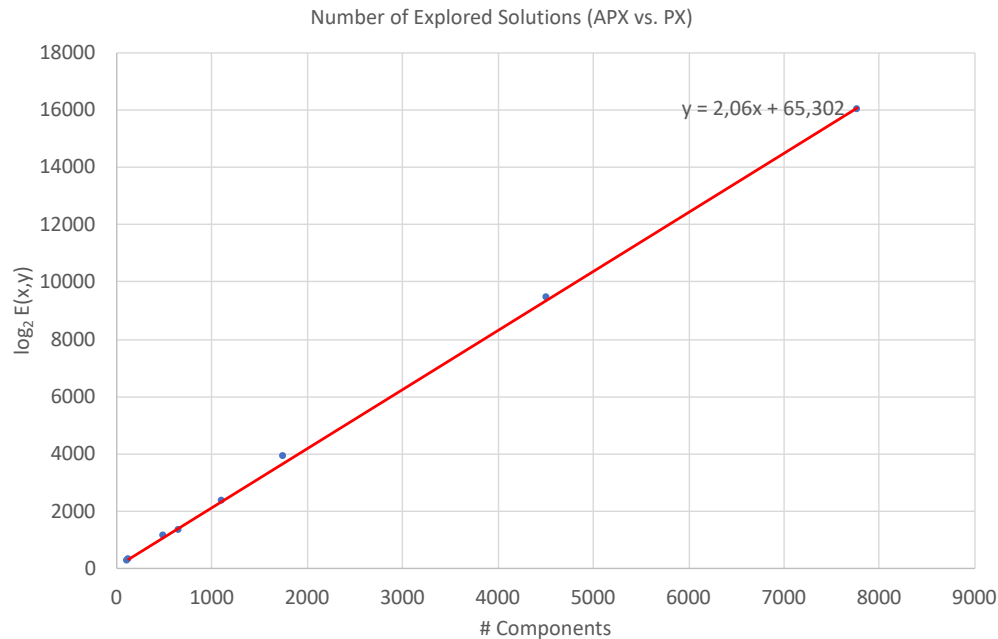
						Runtime (ms)	
N	K	#Comp.	#APs	d_a	$\log_2 E(x, y)$	APX	PX
10^5	2	662	687	2.25	1 311	55	46
	3	503	1 151	2.37	1 105	67	73
	4	138	196	2.33	286	55	52
	5	119	218	2.36	254	63	52
10^6	2	7 774	10 836	2.28	15 987	1 383	970
	3	4 515	21 793	2.35	9 454	1 785	2 485
	4	1 748	6 281	2.38	3 907	1 360	1 439
	5	1 105	7 207	2.34	2 341	1 633	1 559

$2^{4515} \approx 10^{1359}$ solutions: $10^{1349} \approx (10^{80})^{16}$ solutions per nanosecond



Experimental Results

APX runtime is in the same order of magnitude than that of PX

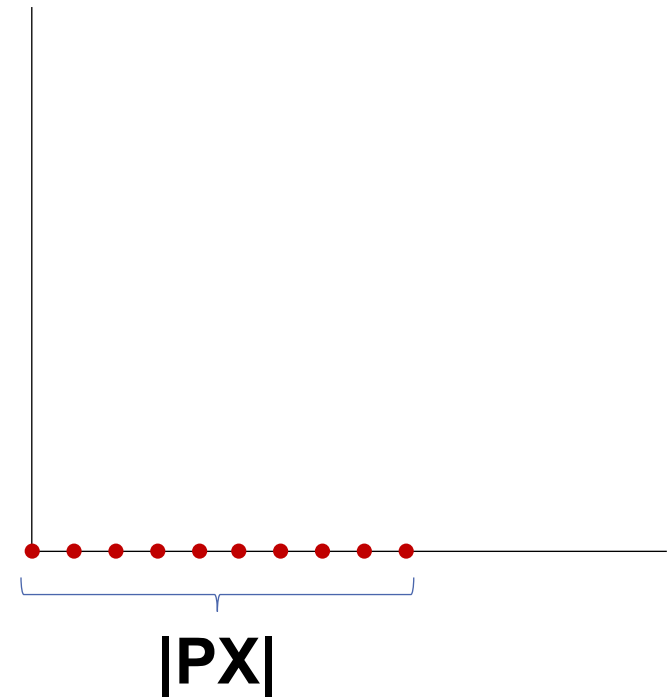
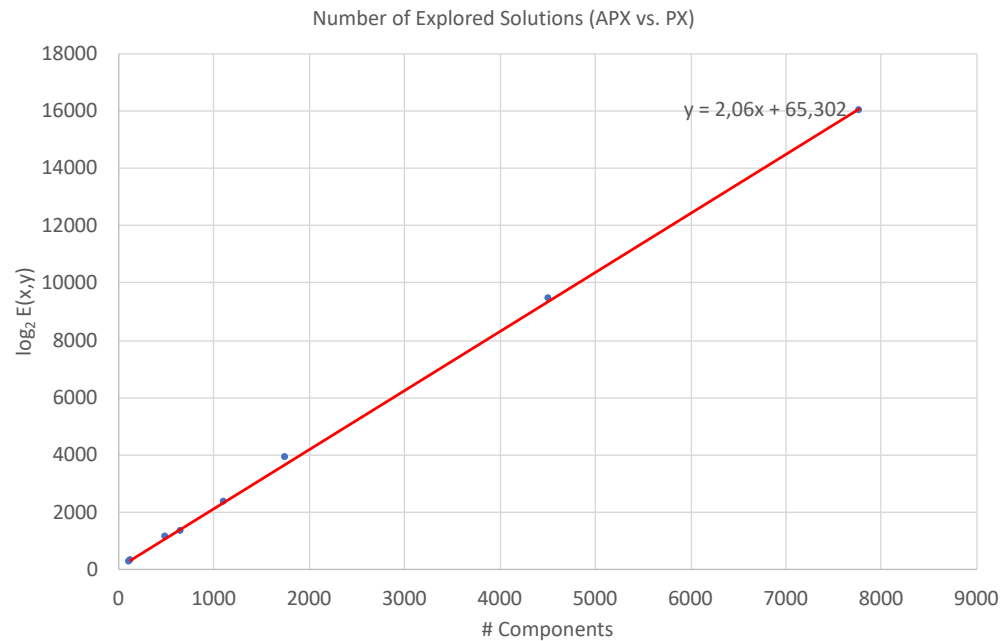


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Experimental Results

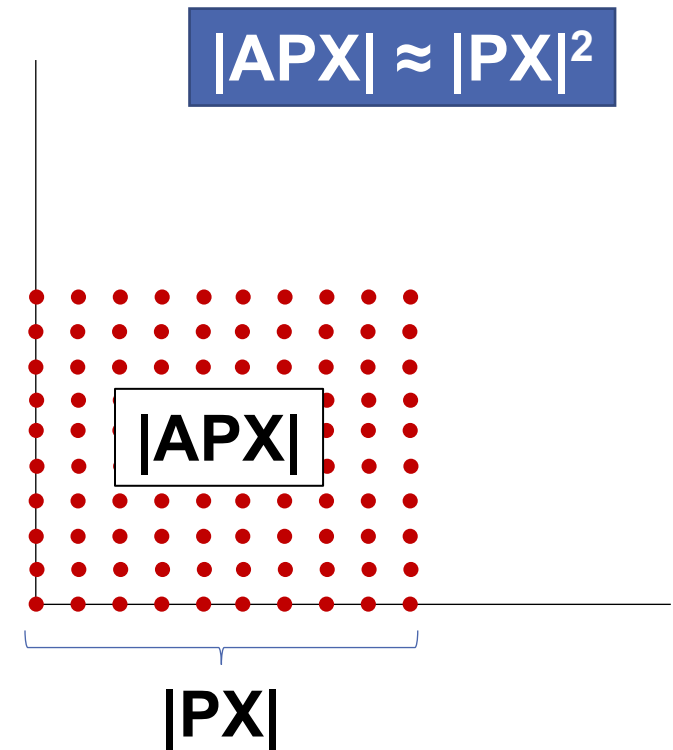
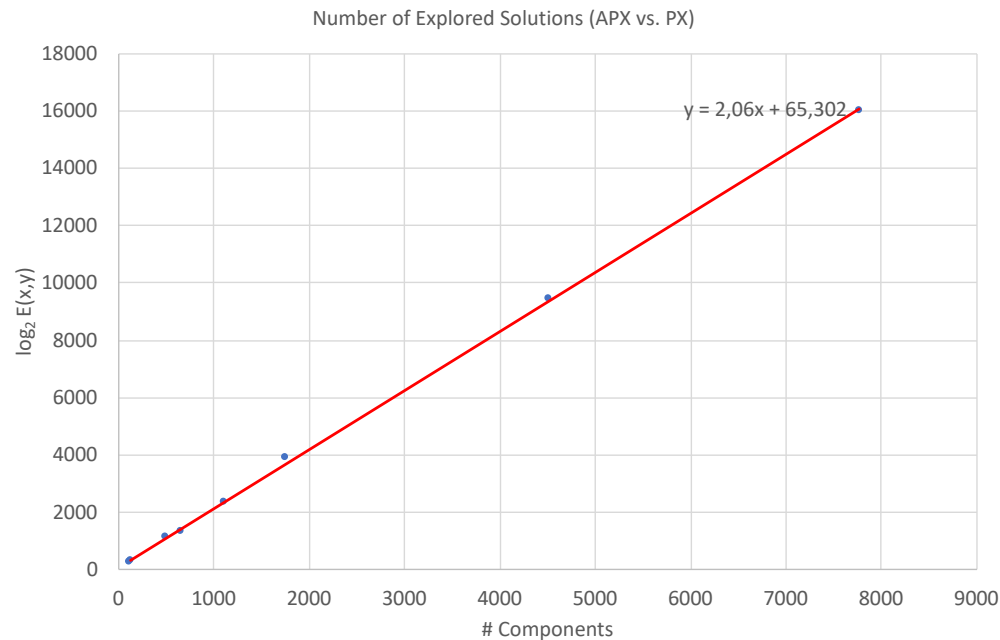
APX runtime is in the same order of magnitude than that of PX





Experimental Results

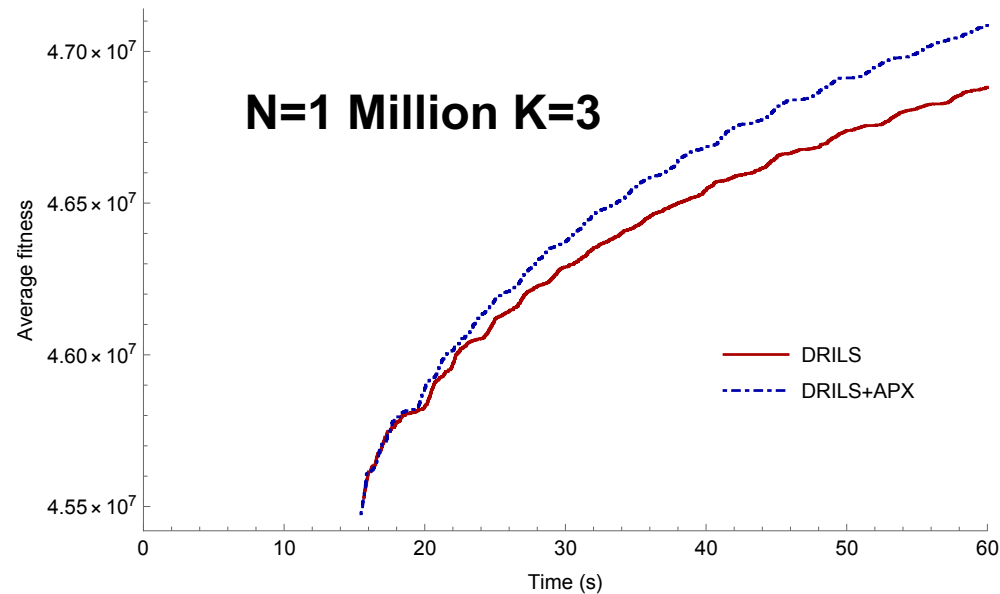
APX runtime is in the same order of magnitude than that of PX and the number of solutions explored is squared!





Experimental Results

DRILS and DRILS+APX solving NKQ Landscapes



N	K	DRILS performance			Runtime (ms)	
		APX	PX	Sim.	APX	PX
10 ⁵	2	10	0	0	55	46
	3	10	0	0	67	73
	4	2	0	8	55	52
	5	1	1	8	63	52
10 ⁶	2	2	3	5	1 383	970
	3	5	0	5	1 785	2 485
	4	9	0	1	1 360	1 439
	5	1	0	9	1 633	1 559



Experimental Results

DRILS and DRILS+APX solving MAX-SAT (instances from MAX-SAT Evaluation 2017)

Instances	α	DRILS performance			Runtime (μ s)	
		APX	PX	Sim.	APX	PX
Unweighted	0.10	78	1	81	463	454
	0.20	82	2	75	684	729
	0.30	85	2	73	849	1 060
Weighted	0.10	26	19	87	1 425	882
	0.20	49	14	69	1 859	1 416
	0.30	77	5	50	2 365	1 713



Source Code in GitHub

<https://github.com/jfrchicanog/EfficientHillClimbers>

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Driver.java	initial branch	14 hours ago
Experiments.java	initial branch	14 hours ago
MaxNKStatistics.java	initial branch	14 hours ago
PBSolution.java	initial branch	14 hours ago
ParseResults.java	initial branch	14 hours ago

README.md

Gray-Box Optimization Operators and Algorithms

You can find in this repository the source code of the algorithms implemented for the scientific papers listed:

- Francisco Chicano, Gabriela Ochoa, Darrell Whitley and Renato Tinós, "Enhancing Partition Crossover with Articulation Points Analysis", GECCO 2018 (<https://doi.org/10.1145/3205455.3205561>)
- Francisco Chicano, Darrell Whitley, Gabriela Ochoa and Renato Tinós, "Optimizing One Million Variable NK Landscapes by Hybridizing Deterministic Recombination and Local Search", GECCO 2017 (<https://doi.org/10.1145/3071178.3071285>)
- Francisco Chicano, Darrell Whitley and Renato Tinós, "Efficient Hill Climber for Constrained Pseudo-Boolean Optimization Problems", GECCO 2016 (<https://doi.org/10.1145/2908812.2908869>)
- Francisco Chicano, Darrell Whitley and Renato Tinós, "Multi-Objective Pseudo-Boolean Optimization", EvoCOP 2016 (http://dx.doi.org/10.1007/978-3-319-30698-8_7)

In the following sections you will find instructions to run the algorithms in the papers. The name of the jar file generated by this commit is EfficientHillClimbers-0.7-GECCO2018.jar



Conclusions

- The Variable Interaction Graph provides useful information to improve the search
- Articulation Points Partition Crossover squares the number of solutions considered by PX in around the same time
- APX is specially good in Unweighted MAX-SAT instances (many plateaus)
- Take home message: **use Gray-Box Optimization if you can**

Future Work

- Plateaus exploration in MAX-SAT guided by APX
- New ways of perturbing the solution to maximize the components in (A)PX
- Look at the Variable Interaction Graph of industrial problems



Acknowledgements



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Thanks for your attention!!!